

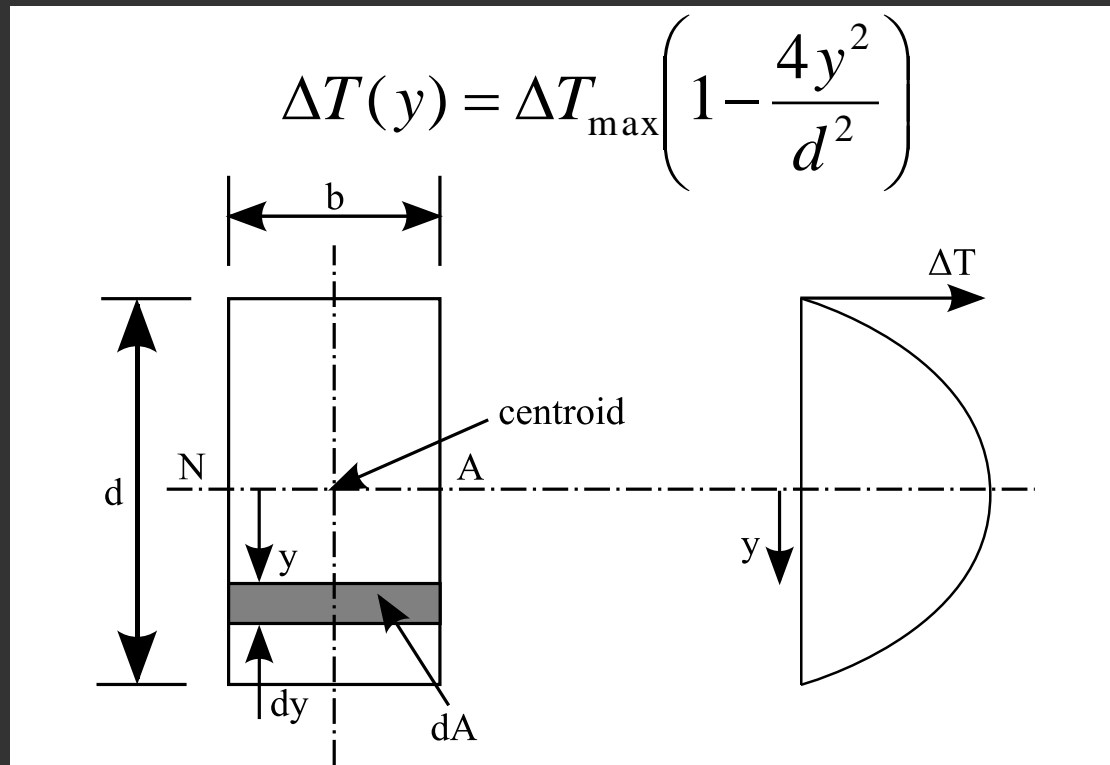


Mechanics of Solids

Thermal Stress and Strain Worked Example 2

Example 2

A rectangular beam, of width b and depth d , has a temperature variation given by:



There is no restraint or applied loading, so $P = M = 0$. Obtain the stress distribution

Example 2

Axial Force Equilibrium

$$\text{Equation (5) } P = E\bar{\epsilon}A - E\alpha \int_A \Delta T dA$$

$$\text{So, } 0 = E\bar{\epsilon}bd - E\alpha \int_{-\frac{d}{2}}^{\frac{d}{2}} \Delta T_{max} \left(1 - \frac{4y^2}{d^2}\right) b dy$$

Example 2

Axial Force Equilibrium

Rearranging,
$$\bar{\varepsilon} = \frac{\alpha}{d} \Delta T_{max} \int_{-\frac{d}{2}}^{\frac{d}{2}} \left(1 - \frac{4y^2}{d^2} \right) dy$$

$$\bar{\varepsilon} = \frac{\alpha}{d} \Delta T_{max} \left[y - \frac{4y^3}{3d^2} \right]_{-\frac{d}{2}}^{\frac{d}{2}}$$

$$\bar{\varepsilon} = \frac{2}{3} \alpha \Delta T_{max}$$

Example 2

Moment Equilibrium

Equation (7) could be used to determine $1/R$ using $M = 0$

$$M = \frac{EI}{R} - E\alpha \int_A \Delta T y dA$$

But from symmetry, we can see that $1/R = 0$ (radius is infinite)

Example 2

Stress Distribution

Equation (3)
$$\sigma_x = E \left(\bar{\varepsilon} + \frac{y}{R} - \alpha \Delta T \right)$$

Substituting in for $\bar{\varepsilon}$, $1/R$ and the given temperature variation gives

$$\sigma_x = E \left(\frac{2}{3} \alpha \Delta T_{max} + 0 - \alpha \Delta T_{max} \left(1 - \frac{4y^2}{d^2} \right) \right)$$

$$\sigma_x = E \alpha \Delta T_{max} \left(\frac{4y^2}{d^2} - \frac{1}{3} \right)$$

Example 2

Evaluate Stress Distribution

$$\text{At } y = 0 \quad \sigma_x = \frac{-E\alpha\Delta T_{max}}{3}$$

$$\text{At } y = \pm d/2 \quad \sigma_x = \frac{2E\alpha\Delta T_{max}}{3}$$

Example 2

Evaluate Stress Distribution

$$\sigma_x = 0 \text{ when } \frac{4y^2}{d^2} = \frac{1}{3} \quad \left(\text{from } \sigma_x = E\alpha\Delta T_{max} \left(\frac{4y^2}{d^2} - \frac{1}{3} \right) \right)$$

$$\text{i.e. } y = \sqrt{\frac{1}{12}} d^2$$

$$\text{or } y = \pm 0.287d$$

Example 2

Evaluate Stress Distribution

Taking the points we know and plotting a transition between them gives:

